# Collins Liauw

Rigging Artist

Epping, NSW 2121

collinsliauw@gmail.com (+61) 481 841 109

Hi there, I am a Rigging Artist well-versed in using Autodesk Maya. My specialization is mechanical rigging. But I am quite adept in bipedal/humanoid and creature rigs as well. I have worked on several student projects most involving rigging.

- Temporary Graduate Visa (485 Subclass)
- Indonesian Passport Holder

# Experience

# Software

#### Rigging Artist / Director & Producer

Unnamed 3D Animated Sci-fi Short June 2025 to Present

- Responsible for all rigged models
- Maintaining all rigged models
- 3D Rigging in Autodesk Maya
- Directing team and project
- Assigning all tasks and deadlines
- Managing Project

#### **Rigging Artist**

Man-Made - (Ultimo, NSW) Student Project at JMC Academy Feb 2025 to May 2025

- Responsible for 1 rigged model
- Maintaining 1 rigged modelsOperating Flow/Shotgrid as crewmate
- 3D Rigging in Autodesk Maya

### **Rigging Artist**

Dustbunnies Vs Shellbombs - (Ultimo, NSW) Student Project at JMC Academy June 2024 to Dec 2024

- Responsible for all rigged models
- Maintaining all rigged modelsOperating Flow/Shotgrid as crewmate
- 3D Rigging in Autodesk Maya
- 3D Modelling in Autodesk Maya

### **Rigging Artist**

The Dawn of Metal - (Ultimo, NSW) Student Project at JMC Academy Feb 2024 to May 2024

- Responsible for rigged mechanical-biped model
  Maintaining all rigged models
- 3D Rigging in Autodesk Maya 3D Animating in Autodesk Maya
- 3D Modelling in Autodesk Maya

#### **Online Product Manager**

Lotus Art Supplies - (Jakarta, ID) Jan 2023 to Jan 2024

- Updating listed products
- Organizing listed products
- Maintaining quality and consistency
- Developing and Editing product videos
- Writing product information

#### **Event Organizer**

Asian Table Tennis Championship - (Yogyakarta, ID) Sept 2019

- Venue assembly
- Food & beverage distribution
- Translating Languages
- Directing athletes to location
- Documenting & recording

- Autodesk Maya
- Unreal Engine 5
- Flow Production Tracking
- Storyboard Pro
- Adobe Premiere Pro
- Adobe Photoshop

# Rigging Level

- Bipedal Rig
- Mechanical Rig
- Creature Rig
- Object Rig
- Control Pannel
- IK/FK Switch
- Foot Roll
- Squash & Stretch
- Corrective Joint
- Motion Pathing
- Global Scaling
- Deformation

## Education

- Bachelor of Creative Arts (Animation) JMC Academy Australia - (Ultimo, NSW) Feb 2023 to Feb 2025
- Graduate Certificate in 3D Modelling & Animation Enspire School of Digital Art - (Jakarta, Indonesia) Nov 2019 to Nov 2020

### Contacts

Website	1	https://collinsliauw.wixsite.com/portfolio
LinkedIn		https://www.linkedin.com/in/collins-liauw-20535b318/
Rookies	1	https://www.therookies.co/u/JMCollins
YouTube		https://www.youtube.com/channel/UCGKyug7jNtSlSa1hWYZn0dA
Twitter		https://twitter.com/CollinsLiauw

Reference given upon request